

# BISMO - STRATEGIE



GEIRANGER

E6 touristic road

Area propose new housing

Rehabilitate

Access from road

Agriculture fields

## HOUSING AREA

Empty plot that can welcome a new housing area  
Housing with new typology to attract other people  
(from abroad or from city)  
Also densify actual residential area instead of using  
agriculture fields

New central place

Youth house

New powerstations

Mall

Glacier museum

Reducing parking lot  
Move actual powerstations

New powerstations

## EDUCATION AREA

All education institution gather in a same place:  
practical for parents  
Volonty to re-built a kindergarden:  
should stay in the same area

Kindergarden

Kommune

Coop

OTTA

## SENTRUM

Main place is occupied by powerstations  
Too many space for parking lot  
Not a meeting place  
Don't attract tourist enough  
(except powerstations)

Densification



# BISMO - ANALYSE



## OPPORTUNITIES

### A romantic landscape

Richness of a diversifie landscape  
Traditional buildings  
Outdoors activities

### Local food

Autumn festival

### Heritage

Driest place  
Agriculture  
Water production (aqueducts)  
Glacier's objects

### Energy

Tesla chargers  
Tourism (E6)  
Industries (work)

## CHALLENGES

### Create agreeable city-center

Define a clear and agreeable city center to hang out in the city center  
Move tesla chargers  
Create meeting points for people (others than store)

### City divided into two part

Safe way to connect and cross north and south of the city (E6)

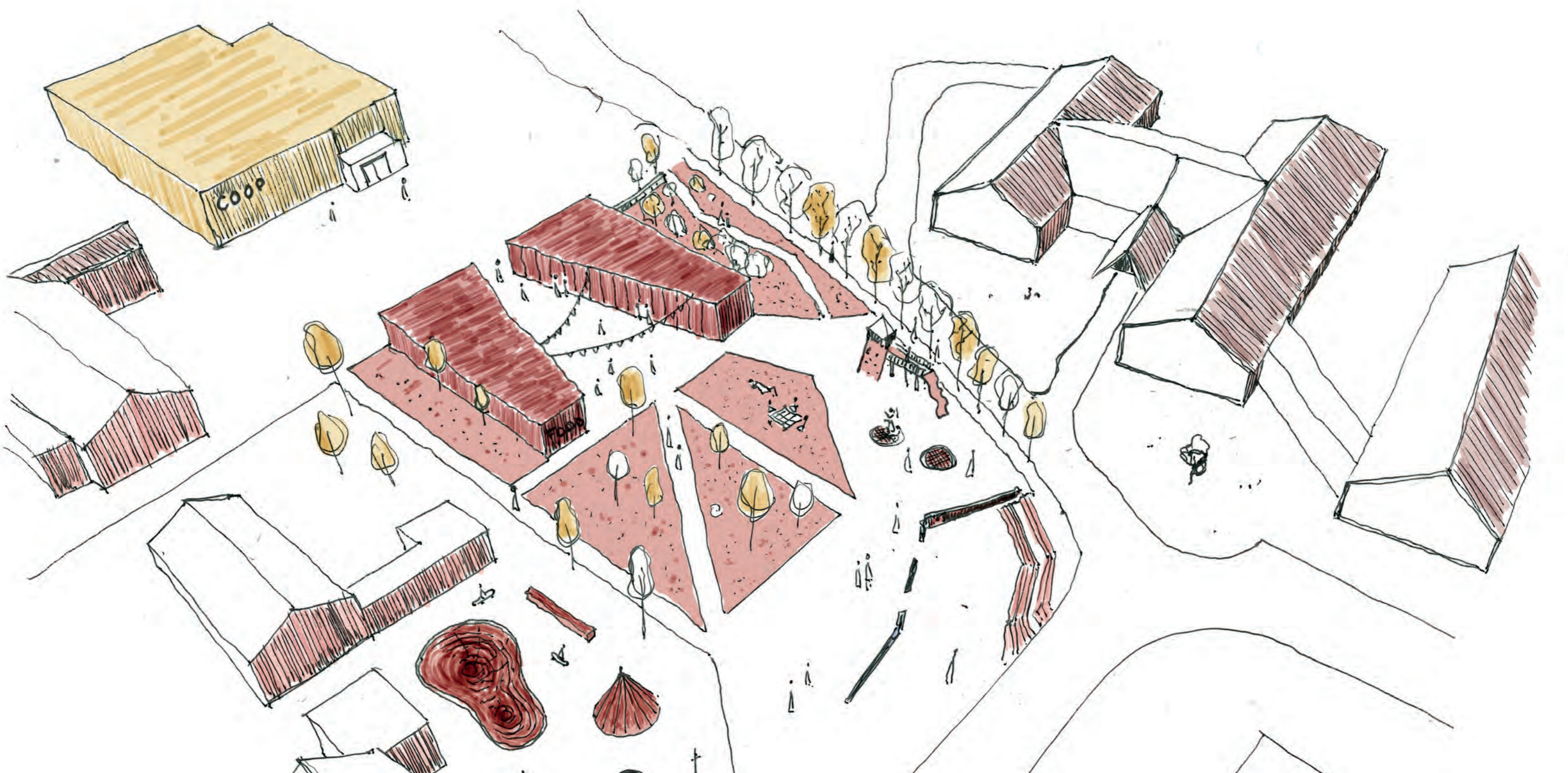
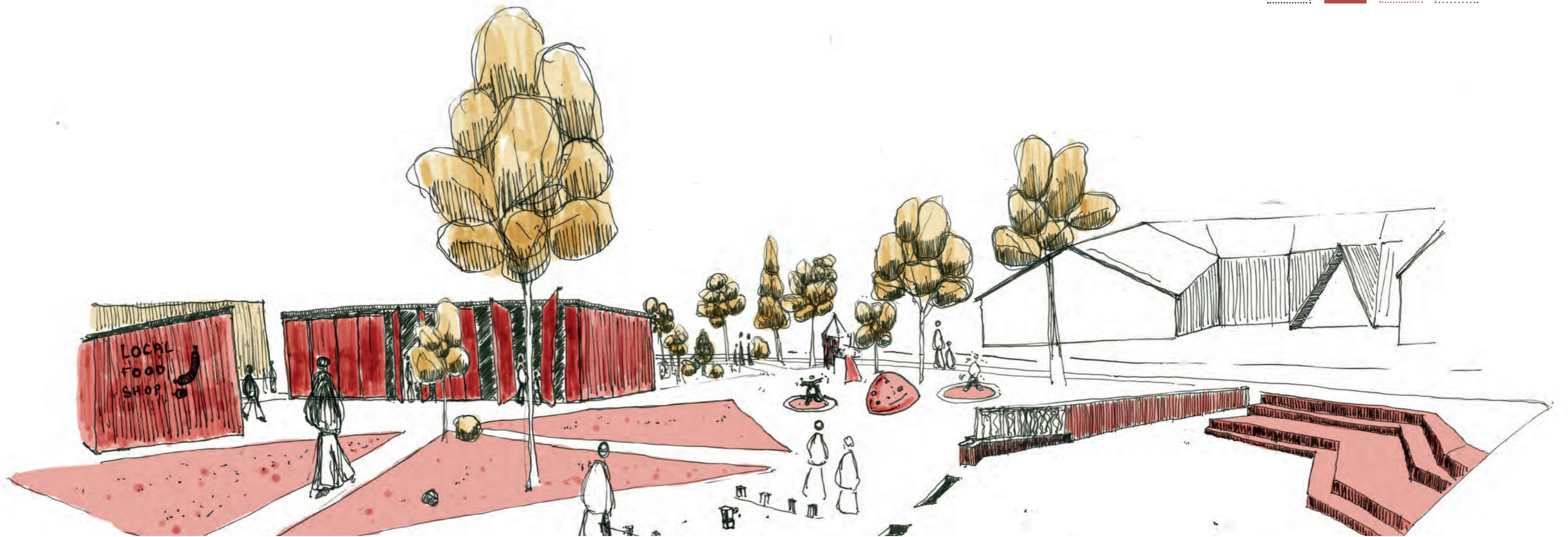
### Housing

Densify residential area  
Create new residential area (lot of work)

### Highlight local culture and heritage

Lot of story telling from elderly people (but not a real charging, transmission of culture)  
Bring back feeling of identity

# BISMO - SENTRUM



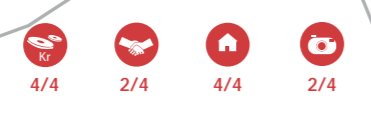
# BISMO - SENTRUM



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Move the parking lot and Tesla chargers around Coop and the mall  
Start creating space to create a new and organized city center

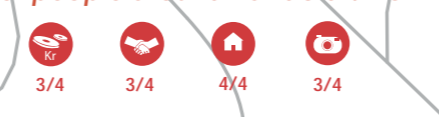


Paint the parking lot (workshop)

Start put some colors in the city to embellish grey zones



Start planting trees  
Create plant pot (workshop)  
Provide a safe and welcoming city center  
Gather people around handcraft work



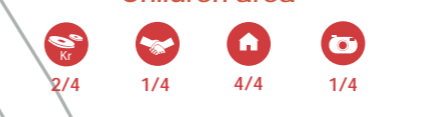
Installation of a fountain inspired by aqueducts

Create a continuity with local heritage (old knowledge)



Set up a playground for children

Continue to define and organize precise area  
Children area



Development of the youth center space and a skatepark area

Bring young people together  
Give them a possibility to hang out



Build the Museum of glaciers

Highlighting local history and local knowledge. Museum exhibiting objects found in nearby glaciers



Build the Local food shop

Highlight the local products  
Create a local economy

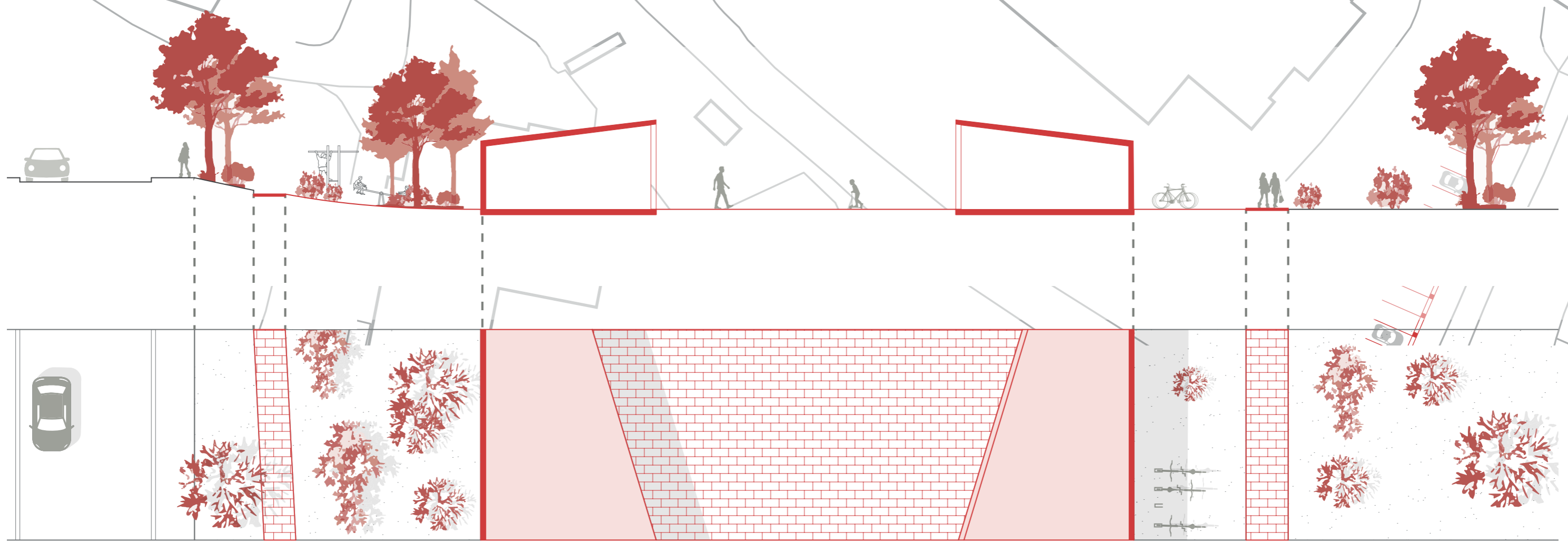


City Hall

Coop

- Financement
- Dugnad
- Local Community
- Tourists

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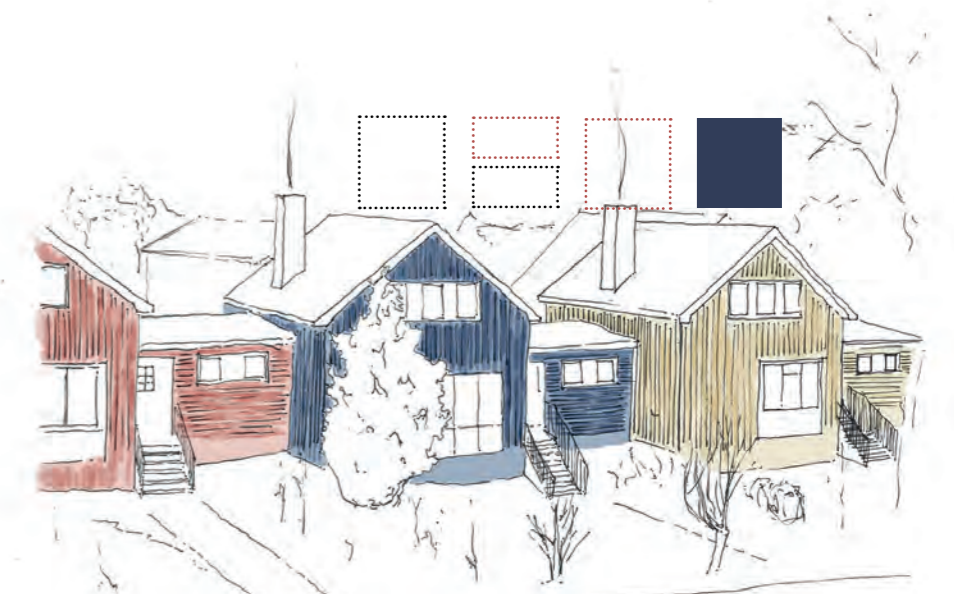


# BISMO - HOUSING

The agriculture field located on the north side of Bismo, which we visited, may not be the most suitable option for housing development. Due to its exposure to wind, there is a risk of thermal and noise discomfort. Moreover, creating housing on this plot would require the establishment of an entirely new road system to access the houses and connect to the E6.

Instead of utilizing agricultural land for housing, we propose exploring alternative options. One possibility is to use the vacant field adjacent to the firefighter station to create a unique type of housing that attracts people to work and reside in the town. Strip houses present an appealing choice, as they foster a sense of neighborhood and community, allowing residents to easily interact and develop close social relationships. This model aligns better with the Norwegian style and scale of Bismo, as opposed to block developments, while still maintaining a communal and sharing aspect while providing separate private spaces.

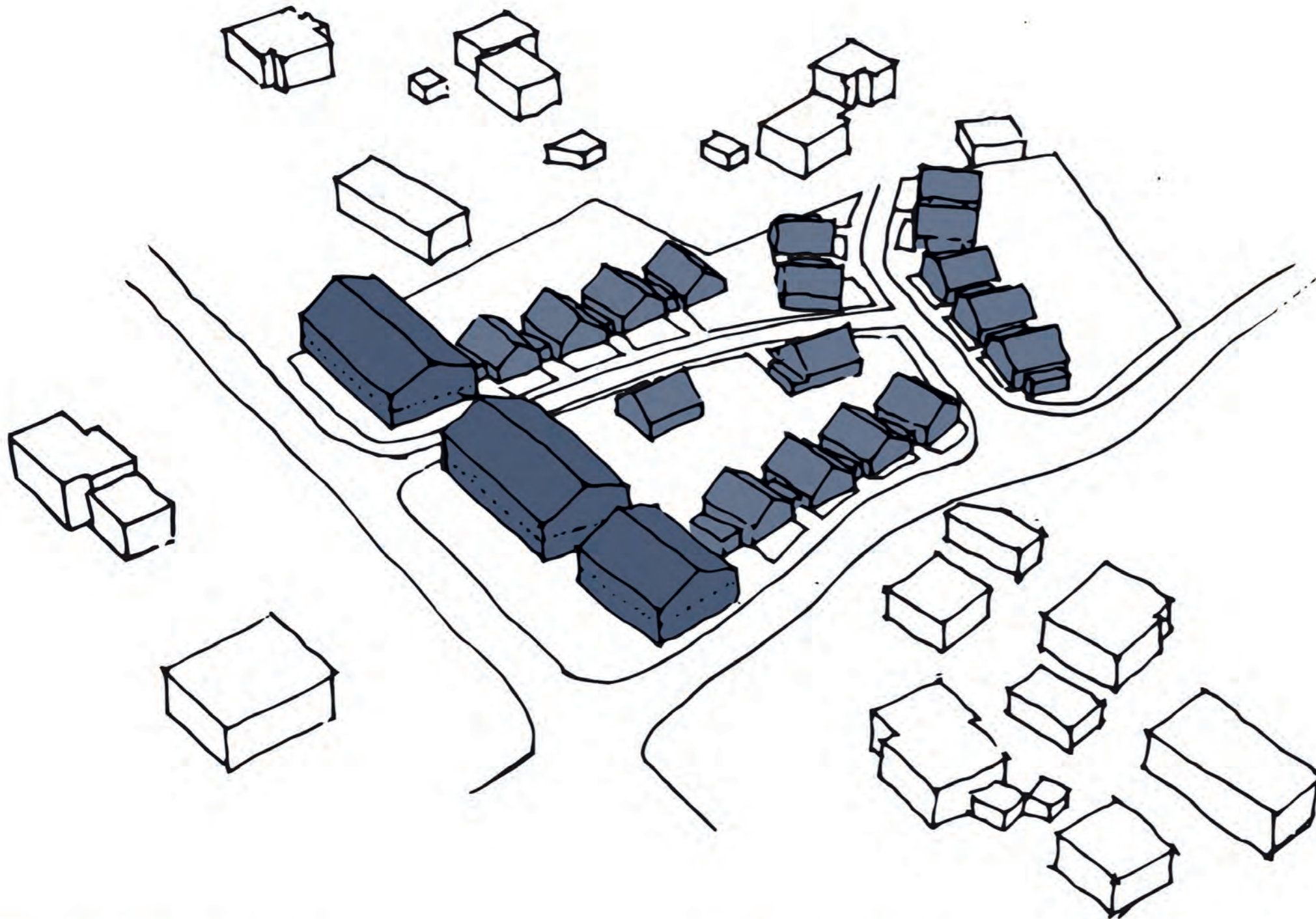
As part of the housing development in Bismo, another approach could be to build on dispersed plots of land within the town, thereby increasing density without encroaching on agricultural areas. This approach allows for a more balanced and harmonious integration of housing within the existing urban fabric.



Quartier Omveien, Kristiansund



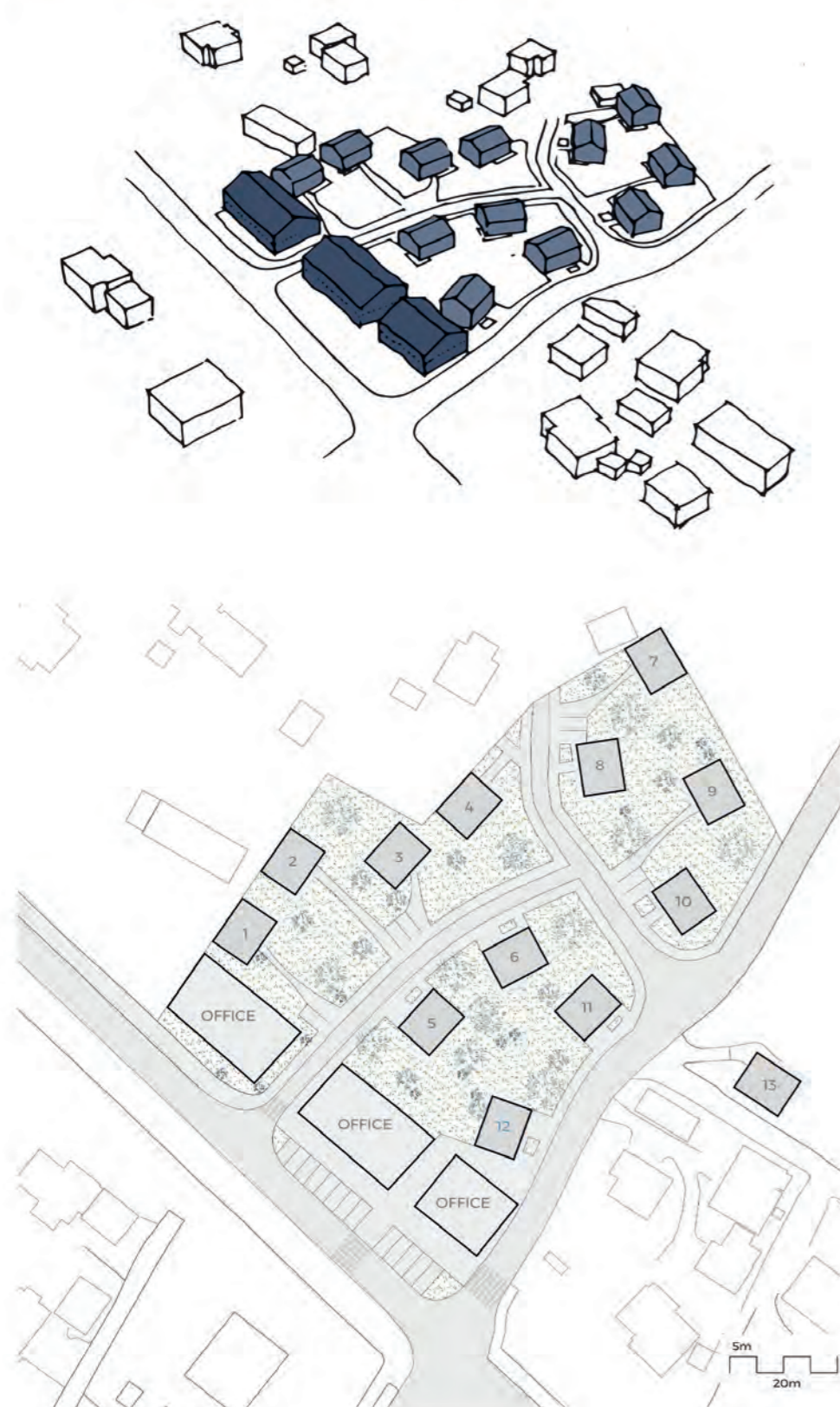
- 17 dwellings
- Units sizes : 110 sqm
- Single-family houses
- 6m high buildings
- Small private garden
- Shared green spaces
- Office on the street with parking
- Raising of the old fire station
- More alike traditional building plans



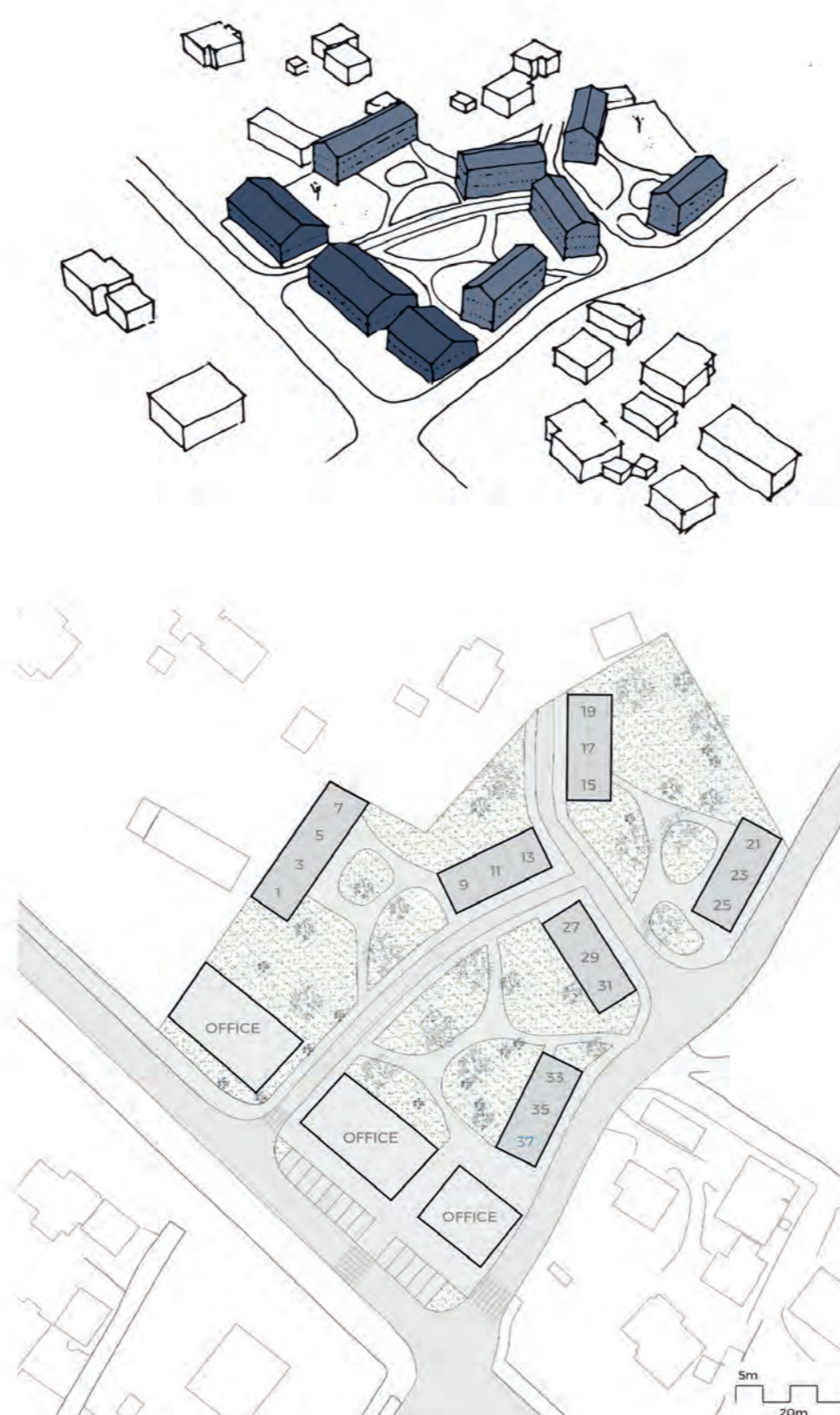
## Single-family Houses

## Building Blocks

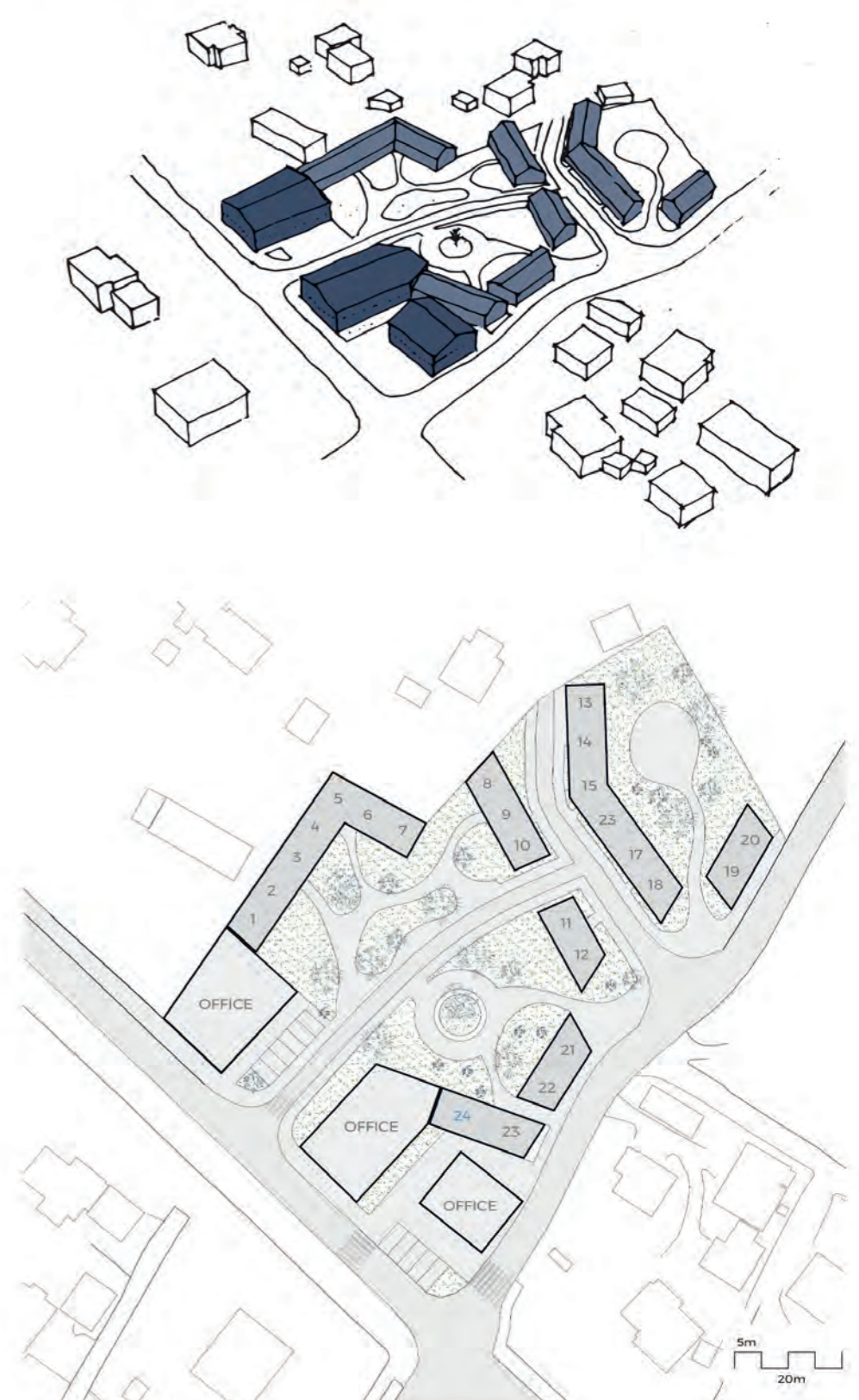
## Striped Building



- 12 dwellings
- Units sizes : 140sqm
- Family houses
- 6m high buildings
- Private or shared garden
- Office on the street with parking
- Raising of the old fire station



- 19 dwellings on 2 floors
- 38 dwellings on 4 floors
- UNITS SIZES : 100sqm
- Duplex flats . 2x50sqm
- 12m high buildings
- Shared green spaces
- Possibility of a shared vegetable garden
- Office on the street with parking
- Raising of the old fire station



- 24 dwellings
- Unit sizes : 95sqm - 130sqm
- Duplex flats
- 6m high buildings
- Small private garden
- Shared green spaces
- Less street-facing offices
- Raising of the old fire station

